1. The Counter class doesn’t need a constructor because it doesn’t need to change anything outside it’s own code. It’s only meant to increment, return and reset the count.
2. Runner has the main and just calls upon the counter class. There can only be 1 main.
3. We know ModNCounter inherits from Counter because it says that ModNCounter extends the Counter.
4. ModNCounter and increment are the constructors inside the ModNCounter class.
5. No, cycleLength is not visible to the parent Counter class.
6. Since it extends Counter it will go back to the counter class to see how to proceed.
7. Like ModNCounter it will rely upon the counter class for instructions.
8. No decrement does not exist inside Counter.
9. No, because it still gets increment() from Counter.
10. It’s created in the SeasonCounter class so therefore it is inherited from there.